

# Euclid – Todhunter – Synopsis

## Book I

<p><b>Book I</b> <b>Definitions</b></p> <p>1.1 A <b>point</b> is position without magnitude.          1.2 A <b>line</b> is length without breadth.          1.3 The extremities and intersections of lines are points.          1.4 A <b>straight line</b> lies evenly between its extremities.          1.5 A <b>surface</b> is length and breadth.          1.6 The boundaries of surfaces are lines.          1.7 A <b>plane</b> is a surface where a line joining two of its points lies entirely on the surface.          1.8 A <b>plane angle</b> (<math>\sphericalangle</math>) is the inclination of two lines to one another meeting on a plane.          1.9 A <b>plane rectilinear</b> <math>\sphericalangle</math> is the plane <math>\sphericalangle</math> of two straight lines. Their intersection is the angle's vertex.          (Note: straight lines will be denoted “lines” and curved lines as “curves” from this point.)          1.10 When a line meets another so as to make two equal <math>\sphericalangle</math>, it is <b>perpendicular</b> (<math>\perp</math>) to the other creating two <b>right angles</b> (<math>\text{rt}\sphericalangle</math>)          1.11 An <b>obtuse</b> <math>\sphericalangle</math> is greater than a <math>\text{rt}\sphericalangle</math>.          1.12 An <b>acute</b> <math>\sphericalangle</math> is less than a <math>\text{rt}\sphericalangle</math>.          1.13 A <b>plane figure</b> is any shape enclosed by lines or curves and these are its <b>boundary</b>.          1.14 If the boundary is composed of lines, it is a <b>rectilinear figure</b> (n-gon of n sides) and the lines are its sides.          1.15 A <b>circle</b> (<math>\circ</math>) is a plane figure bounded by all points equal from its center.          1.16 A line from a <math>\circ</math>'s center to its boundary is its <b>radius</b>.          1.17 A radius extended to the opposite boundary is the <math>\circ</math>'s <b>diameter</b>.</p>	<p>1.18 A <b>semicircle</b> is bounded by diameter and the remaining boundary.          1.19 A <b>circular segment</b> is bounded by a line and the circular boundary it cuts off.          1.20 A <b>triangle</b> (<math>\triangle</math>) is bounded by three straight lines. Any angular point can be its <b>vertex</b> and the opposite side is the <b>base</b>.          1.21 A <b>quadrilateral</b> (4-gon) is bounded by four lines. A line between opposite vertices is the diagonal.          1.22 A <b>polygon</b> is a figure bounded by more than 4 lines.          1.23 An <b>equilateral</b> <math>\triangle</math> has three equal sides.          1.24 An <b>isosceles</b> <math>\triangle</math> has two equal sides.          1.25 A <b>scalene</b> <math>\triangle</math> has three unequal sides.          1.26 A <b>right</b> <math>\triangle</math> (<math>\text{rt}\triangle</math>) has one <math>\text{rt}\sphericalangle</math>. Its opposite side is the <b>hypotenuse</b>.          1.27 An <b>obtuse</b> <math>\triangle</math> has one obtuse angle.          1.28 An <b>acute</b> <math>\triangle</math> has three acute angles.          1.29 <b>Parallel</b> (<math>\parallel</math>) lines are two coplanar lines which, extended, never intersect.          1.30 A <math>\parallel\text{gm}</math> is a 4-gon of opposing parallel sides.          1.31 A <b>square</b> is an equilateral 4-gon with a <math>\text{rt}\sphericalangle</math>.          1.32 A <b>rectangle</b> is a <math>\parallel\text{gm}</math> with a <math>\text{rt}\sphericalangle</math>.          1.33 A <b>rhombus</b> is an equilateral 4-gon with no <math>\text{rt}\sphericalangle</math>.          1.34 A <b>rhomboid</b> is a 4-gon with equal opposing sides and no <math>\text{rt}\sphericalangle</math>.          1.35 A <b>trapezium</b> is a 4-gon with two <math>\parallel</math> sides.</p>	<p><b>Postulates</b></p> <ol style="list-style-type: none"> <li>1. A line may be drawn through any two points.</li> <li>2. A line may be indefinitely extended.</li> <li>3. Any point and any line from it may be used to create a circle</li> </ol> <p><b>Axioms</b></p> <ol style="list-style-type: none"> <li>1. Things equal to same thing are equal to each other.</li> <li>2. Equals added to equals make equals.</li> <li>3. Equals taken from equals make equals.</li> <li>4. Equals added to unequals make unequals.</li> <li>5. Equals taken from unequals make unequals.</li> <li>6. Things double the same thing are equals.</li> <li>7. Things half the same thing are equals.</li> <li>8. The whole is greater than its parts.</li> <li>9. Magnitudes which can be made to coincide are equal.</li> <li>10. Two lines cannot include a space. They share 0, 1, or all points in common.</li> <li>11. All <math>\text{rt}\sphericalangle</math> are equals.</li> <li>12. If a line meet two lines, such that upon the same side it creates two equal <math>\sphericalangle</math>, together less than two <math>\text{rt}\sphericalangle</math>, the two lines, extended on that side must meet.</li> </ol> <p><b>Triangles – Equal</b></p> <ol style="list-style-type: none"> <li>1.4.2 equal sides w/equal int <math>\sphericalangle</math></li> <li>1.8.3 equal sides</li> <li>1.2.6 2 equal <math>\sphericalangle</math>s w/one equal side</li> </ol> <p><b>Triangles – Isosceles</b></p> <ol style="list-style-type: none"> <li>1.5 if isos then int. and ext. base <math>\sphericalangle</math>s equal</li> <li>1.6 <math>\triangle</math> w/2 equal <math>\sphericalangle</math>s, <math>\sphericalangle</math>s opp. sides equal</li> </ol>	<p><b>Constructions</b></p> <ol style="list-style-type: none"> <li>1.1 equilat <math>\triangle</math> on AB</li> <li>1.2 copy AB to C</li> <li>1.3 copy AB &lt; CD to C</li> <li>1.9 bisect <math>\sphericalangle</math></li> <li>1.10 bisect AB</li> <li>1.11 produce AB <math>\perp</math> CD</li> <li>1.12 from A create <math>\perp</math> to BC</li> <li>1.22 construct <math>\triangle</math> from 3 lines</li> <li>1.23 @C on AB copy <math>\sphericalangle</math>D</li> <li>1.31 @A create BC <math>\parallel</math> DE</li> <li>1.42 Given <math>\triangle</math> and other <math>\sphericalangle</math> create <math>\parallel\text{gm} = \triangle</math></li> <li>1.44 Given <math>\triangle</math>, AB, <math>\sphericalangle</math> create <math>\parallel\text{gm}</math> on AB w/<math>\sphericalangle = \triangle</math></li> <li>1.45 Given <math>\sphericalangle</math> and rectilinear figure, create <math>\parallel\text{gm}</math> w/<math>\sphericalangle =</math> figure</li> <li>1.46 Given AB create AB<sup>2</sup></li> </ol> <p><b>Triangles</b></p> <ol style="list-style-type: none"> <li>1.5.C1 equilateral is equiangular</li> <li>1.6.C1 converse of 1.5.C1</li> <li>1.7.2 <math>\triangle</math>s same base, if 2 sides one end of base equal, other 2 sides equal</li> <li>1.16 ext <math>\sphericalangle</math> of side &gt; either opp int <math>\sphericalangle</math></li> <li>1.17 any 2 &lt; 2<math>\text{rt}\sphericalangle</math></li> <li>1.18 greater sides have greater opp <math>\sphericalangle</math>s</li> <li>1.19 converse of 1.18</li> <li>1.20 any 2 sides greater than 3d</li> <li>1.21 <math>\triangle</math> built inside <math>\triangle</math> on same base has smaller sides, greater <math>\sphericalangle</math></li> <li>1.24.2 <math>\triangle</math> w/equal adj sides, greater int <math>\sphericalangle</math> has greater base</li> <li>1.25 converse of 1.24</li> <li>1.32 ext <math>\sphericalangle =</math> sum of int opp <math>\sphericalangle</math>s and all int <math>\sphericalangle = 2\text{rt}\sphericalangle</math></li> <li>1.47 On <math>\text{rt}\triangle</math>, square on hypotenuse equals squares on other two sides</li> <li>1.48 Converse of 1.47</li> </ol>
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# Euclid – Todhunter – Synopsis

## Books I - III

<p><b>Lines</b></p> <p>1.13 <math>\angle s</math> one side of line cut by line = <math>2b</math>          1.14 2 lines meet a third @A and making adj <math>\angle s = 2b</math> are same line          1.15 Intersecting lines, opp. <math>\angle s</math> equal          1.15.C1 The 4 opp <math>\angle s = 4b</math>          1.15.C2 All lines at same point create <math>4b</math>.          1.27 If line cuts 2 lines and alt. <math>\angle s</math> equal, the 2 lines are <math>\parallel</math>          1.28 2 lines <math>\parallel</math> if cutting line makes int. <math>\angle s</math> on same side equal <math>2b</math> -or- ext. <math>\angle s =</math> opp <math>\angle s</math> on same side          1.29 Line cutting 2 <math>\parallel</math> lines creates <math>\angle</math> relations of 1.27, 1.28          1.30 Lines <math>\parallel</math> to same line are <math>\parallel</math> to each other          1.33 Lines joining equal and <math>\parallel</math> lines are themselves equal and <math>\parallel</math>          1.34 <math>\parallel gm</math>: equal opp <math>\angle s</math> and equal sides, and self-bisected by diagonal</p> <p><b>Equal Areas</b></p> <p>1.35 <math>\parallel gms</math> on same base between same <math>\parallel s</math> are equal          1.36 <math>\parallel gms</math> on equal bases between same <math>\parallel s</math> are equal          1.37 <math>\triangle s</math> on same base between same <math>\parallel s</math> are equal          1.38 <math>\triangle s</math> on equal bases between same <math>\parallel s</math> are equal          1.39 Equal <math>\triangle s</math> same side of same base are between same <math>\parallel s</math>          1.40 Equal <math>\triangle s</math> on equal bases on same side of same line are between same <math>\parallel s</math>          1.41 if <math>\parallel gm</math> and <math>\triangle</math> on same base between same <math>\parallel s</math>, <math>\parallel gm</math> double          1.43 Complements about diagonal of <math>\parallel gm</math> are equal</p>	<p><b>Book II</b></p> <p><b>Definitions</b></p> <p>1. Every <b>rectangle</b> is contained by two sides enclosing a <math>b</math>          2. In <math>\parallel gm</math>, a <math>\parallel gm</math> about its diagonal plus the two complements is a <b>gnomon</b>.          3. When a line is divided into parts, each part is a <b>segment</b>. If within original line, <b>internal</b>. Else, <b>external</b>.</p> <p><b>Constructions</b></p> <p>2.11 Divide AB in 2 parts @H:  <math>AB \cdot HB = AH^2</math></p> <p><b>Algebra</b></p> <p>2.1 <math>AB \cdot CD = AB \cdot (\text{segments of } CD)</math>          2.2 <math>AB \cdot (\text{segments } AB) = AB^2</math>          2.3 AB cut @ C, <math>AB \cdot BC = BC^2 + AC \cdot CB</math>          2.4 AB cut @ C, <math>AB^2 = AC^2 + CB^2 + 2 AC \cdot CB</math>          2.4.C1 <math>\parallel gms</math> on diagonal of square are squares          2.4.C2 Squares on <math>2AB = 4(AB^2)</math>          2.5 AB, bisect C, D on CB, <math>AD \cdot DB + CD^2 = CB^2 = AC^2</math>          2.6 AB, bisect C, produce BD, <math>AD \cdot DB + CB^2 = CD^2</math>          2.7 AB cut C, <math>AB^2 + CB^2 = 2(AB \cdot CB) + AC^2</math>          2.8 AB cut C, <math>(AB + CB)^2 = 4(AB \cdot CB) + AC^2</math>          2.9 AB bisect C, D on CB, <math>AD^2 + DB^2 = 2(AC^2 + CD^2)</math>          2.10 AB bisect C, produce BD, <math>AD^2 + DB^2 = 2(AC^2 + CD^2)</math>          2.12 <math>\triangle ABC</math>, <math>\angle C</math> obtuse, BC produced meets <math>AD \perp BD</math>, <math>AB^2 = AC^2 + BC^2 + 2(BC \cdot CD)</math>          2.13 <math>\triangle ABC</math>, <math>\angle B</math> acute, <math>AD \perp BC</math>, <math>AC^2 = AB^2 + BC^2 - 2(BC \cdot BD)</math>          2.13.n1 ABC, median AD, <math>AB^2 + AC^2 = 2((1/2BC)^2 + AD^2)</math></p>	<p><b>Book III</b></p> <p><b>Definitions</b></p> <p>1. 2 <math>\circ</math> <b>equal</b> if diameters or radii equal.          2. A line touches a <math>\circ</math> if it meets a <math>\circ</math> and if produced does not cut it. This is a <b>tangent</b> with its point of contact.          3. 2 <math>\circ</math> <b>touch</b> if they meet but do not cut. If <math>\circ A</math> in <math>\circ B</math>, A touches <b>internally</b>, else <b>externally</b>.          4. A line cutting a <math>\circ</math> at 2 points is a <b>secant</b>.          5. A <b>chord</b> is a line connecting two points of a <math>\circ</math>.          6. <b>Chords' distances</b> are measured by their <math>\perp s</math> to the center.          7. A <b>segment</b> of a <math>\circ</math> is a chord and what it cuts off. The chord is the segment's base.          8. The <math>\angle</math> of a <b>segment</b> is the <math>\angle</math> from any point of the <math>\circ</math> whose arms extend to a segments endpoints and insists or stands upon the part of the <math>\circ</math> between the arms.          9. Any part of a <math>\circ</math>'s boundary is an <b>arc</b>.          10. A <b>sector</b> is a figure bounded by two radii and the intercepted arc. The <math>\angle</math> of the radii is the <b>sector's <math>\angle</math></b>.          11. 2 <math>\circ</math> with the same center are <b>concentric</b>.</p> <p><b>Constructions</b></p> <p>3.1 Given <math>\circ</math>, find center          3.17 From point, on or outside <math>\circ</math>, draw tangent.          3.25 Given arc, create its <math>\circ</math>.          3.30 Bisect a given arc.          3.33 Given line, <math>\angle</math>, create <math>\circ</math> segment containing <math>\angle</math> equal given <math>\angle</math>.          3.34 Given <math>\circ</math>, <math>\angle</math>, cut segment containing <math>\angle</math>.</p>	<p><b>Circles</b></p> <p>3.2 Lines joining 2 points on <math>\circ</math> lie within circle          3.3 If line through <math>\circ</math> center bisects chord, it cuts at <math>b</math>, and vice versa          3.4 2 chords, not both through center cannot bisect each other          3.5 If 2 <math>\circ</math> cut each other, not same center          3.6 If 2 <math>\circ</math> touch internally, not same center          3.7 <math>\circ ABCDG</math>, center E, diam AD, F on ED, of Fx, 1)FA greatest, 2)FD least, 3) nearer FA &gt; more remote, 4) G on circle, only one line equal FG possible          3.8 <math>\circ ACB</math>, diam BA produced to D outside, C at <math>\pi</math>, 1) lines Dx on concave arc AC, <math>DC &lt; Dx &lt; DA</math> 2) lines on convex arc C'B, <math>DC' &gt; Dx &gt; DB</math> 3) For Dn to <math>\circ</math>, only one equal Dm possible          3.9 <math>\circ(D, DA)</math>: if more than two equal lines from E in <math>\circ</math> to <math>\circ</math>, E=D          3.10 <math>\circ</math> cannot <math>\circ</math> cut at more than 2 points          3.11 If 2 <math>\circ</math> touch internally, line through centers includes point of contact.          3.12 If 2 <math>\circ</math> touch externally, line through centers includes point of contact.          3.13 Internally or externally 2 <math>\circ</math> touch at exactly one point.          3.14 Equal chords are equidistant from center and conversely.          3.15 Diameter is greatest chord. Chords nearer center are greater than those more remote.          3.16 Line <math>\perp</math> to end of diameter lies outside <math>\circ</math>.          3.16.C1 Line <math>\perp</math> to end of diameter touches <math>\circ</math>.          3.16.C2 Tangent touches <math>\circ</math> at exactly one point          3.16.C3 For any point on <math>\circ</math> there exists exactly one tangent.</p>
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# Euclid – Todhunter – Synopsis

## Books III - V

<p><b>Circles (contd)</b>  3.18 Radius to tangent is <math>\perp</math> to tangent  3.19 Line <math>\perp</math> to point of tangency includes center.  3.20 <math>\sphericalangle</math> from center is <math>2\angle</math> from circle on same arc.  3.21 <math>\sphericalangle</math>s in same arc on same chord are equal  3.22 4-gon in <math>\circ</math>, opp <math>\sphericalangle</math>s = <math>2\angle</math> and conversely.  3.23 Same side of same chord, similar arcs coincide.  3.24 Converse of 3.23  3.26 In equal <math>\circ</math>s, arcs on equal <math>\sphericalangle</math>s, from center or circle, are equal.  3.27 Converse of 3.26  3.28 In equal <math>\circ</math>s, arcs on same side of equal chords are equal  3.29 Converse of 3.28  3.31 <math>\sphericalangle</math> on semicircle is <math>\text{right}</math>; on greater arc, obtuse; on lesser, acute  3.31.C1 If one <math>\sphericalangle</math> of a <math>\triangle</math> equals the other two <math>\sphericalangle</math>s, it is a <math>\text{right}</math>.  3.32 Given chord from tangent's point of contact, <math>\sphericalangle</math>s chord to tangent equal <math>\sphericalangle</math>s of alternate segments  3.35 In <math>\circ</math>, if two chords intersect, rectangle of one chord's segments equals the rectangle of the others'.  3.36 If from point outside <math>\circ</math>, one line is drawn to touch <math>\circ</math> and one to cut it, the square of the first equals the rectangle of the second and its outside segment.  3.36.C1 Given secants from point outside <math>\circ</math>, the rectangles of their whole and outside segments are equal.  3.37 If from point outside <math>\circ</math>, one line is drawn to meet <math>\circ</math> and one to cut it and the square of the first equals the rectangle of the second and its outside segment, the first is tangent.</p>	<p><b>Book IV</b>  <b>Definitions</b>  1. One rectilinear figure is <b>inscribed</b> in another if all its <math>\sphericalangle</math>s touch the other's sides.  2. The outer figure is then said to be <b>circumscribed</b> about the inner.  3. A rectilinear figure is inscribed in a <math>\circ</math> if all its <math>\sphericalangle</math>s touch the <math>\circ</math>.  4. A rectilinear figure is circumscribed about a <math>\circ</math> if all its sides are tangents.  5. A <math>\circ</math> is inscribed within a rectilinear figure if it touches all the figure's sides.  [Note: <math>\circ</math> is <b>escribed</b> to a <math>\triangle</math> if it touches one side and the other two, produced.]  6. A <math>\circ</math> is <b>described</b> about a rectilinear figure if all the figure's <math>\sphericalangle</math>s are on the <math>\circ</math>.  7. A line is <b>placed</b> in a <math>\circ</math> when it forms a chord.  8. A rectilinear figure w/ <math>&gt; 4</math> sides is a <b>polygon</b> (5:<b>penta</b>-, 6:<b>hexa</b>-, 7:<b>hepta</b>-, 8:<b>octa</b>-, 10:<b>deca</b>-, 12:<b>dodeca</b>-, 15:<b>quindeca</b>-)  9. A <b>regular polygon</b> has equal <math>\sphericalangle</math>s and sides.  <b>Constructions</b>  4.1 Given <math>\circ</math>, line <math>&lt;</math> diameter, draw chord equal to line.  4.2 Given <math>\circ</math>, <math>\triangle</math>, inscribe <math>\triangle</math> of equal <math>\sphericalangle</math>s to given <math>\triangle</math>.  4.3 Given <math>\circ</math>, <math>\triangle</math>, circumscribe <math>\triangle</math> of equal <math>\sphericalangle</math>s to given <math>\triangle</math>.  4.4.N1 Given <math>\triangle</math>, create escribed <math>\circ</math>.  4.4.N1.C1 Line from center to apex bisects base and apex's <math>\sphericalangle</math>.  4.5 Given <math>\triangle</math>, describe a <math>\circ</math> about it.  4.5.C1 If <math>\triangle</math> acute, <math>\circ</math>'s center in <math>\triangle</math>; if right, center on hypotenuse; if obtuse, center outside opp obtuse <math>\sphericalangle</math>.</p>	<p>4.6 Given <math>\circ</math> inscribe square.  4.7 Given <math>\circ</math> describe square.  4.8 Given square, inscribe <math>\circ</math>.  4.9 Given square, describe <math>\circ</math>.  4.10 Create isosceles <math>\triangle</math> with vertex <math>\sphericalangle = 2</math> base <math>\sphericalangle</math>.  4.11 Given <math>\circ</math>, inscribe regular 5-gon.  4.12 Given <math>\circ</math>, describe regular 5-gon.  4.13 Given regular 5-gon, inscribe <math>\circ</math>.  4.14 Given regular 5-gon, describe <math>\circ</math>.  4.15 Given <math>\circ</math>, inscribe regular 6-gon.  4.16 Given <math>\circ</math>, inscribe regular 15-gon.  <b>Book V</b>  <b>Definitions</b>  1. A lesser magnitude is an <b>aliquot part</b>, <b>measure</b>, or <b>submultiple</b> of a greater if the greater contains the lesser an exact number of times.  2. The greater is then a <b>multiple</b> of the lesser.  3. <b>Ratio</b> is the relation of two magnitudes in terms of quantity. First term of A:B is <b>antecedent</b>, second is <b>consequent</b>.  4. Magnitudes may only have a ratio if they are of the same kind.  5. In the ratio A:B::C:D, for any m,n in <b>N</b>, <math>n &lt; m</math>: <math>nA &lt; mB</math> and <math>nC &lt; mD</math>, <math>n = m</math>: <math>nA = mB</math> and <math>nC = mD</math>, <math>n &gt; m</math>: <math>nA &gt; mB</math> and <math>nC &gt; mD</math>,  6. Magnitudes of the same ratio are <b>proportionals</b>. With 4 magnitudes as above, then A is to B as C is to D. A,D are the <b>extremes</b>, B,C the <b>means</b>.  7. If in proportionals <math>nA &gt; mB</math>, <math>C \leq mD</math>, A has a <b>greater ratio</b> to be than C to D and C has a <b>lesser ratio</b> to D than A to B.  8. <b>Proportion</b> (or <b>analogy</b>) is the similitude of ratios.  9. Proportions have at least 3 terms.  10. Such are in <b>common proportion</b> when</p>	<p>A:B::B:C, B:C::C:D, C:D::D:E, and so on. Given 3 such magnitudes, A has a <b>duplicate ratio</b> to C, given 4, A has a <b>triplicate ratio</b> to D.  11. Given n magnitudes (m(i)), m(1) is in <b>compound proportion</b> to m(n) compounded of m(1):m(2), m(2):m(3), ..., m(n-1):m(n).  12. Proportion's antecedents are <b>homologous</b> to each other and consequents are homologous to each other.  13. <b>Permuted</b> or <b>alternated</b>: A:C::B:D  14. <b>Inverted</b>: B:A::D:C  15. <b>Compounded</b>: A+B:B::C+D:D  16. <b>Divided</b>: A-B:B::C-D:D  17. <b>Converted</b>: A:A-B::C:C-D  18. <b>By equality</b> means, given set a of n magnitudes and sets b,c,... of n magnitudes, then <math>a(1):a(n)::a(1):b(n)::a(1):c(n)</math> ... Of this there are two kinds.  19. <b>Direct equality</b> means, given A,B,C,... and P,Q,R,... if A:B::P:Q and B:C::Q:R, then A:C::P:R.  20. <b>Disordered, perturbed equality</b> or <b>cross-order</b> means if A:B::Q:R and B:C::P:Q then A:C::P:R  <b>Axioms</b> (Simson)  1. Equimultiples of same or equal magnitudes are equal.  2. Magnitudes, of which same of equal equimultiples are equimultiples, are equal to each other.  3. A multiple of a greater magnitude is greater than the same multiple of a lesser.  4. That magnitude, of which a multiple is greater than the same multiple of another, is greater than that other.</p>
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# Euclid – Todhunter – Synopsis

## Books V - VI

<p><b>Propositions</b> (magnitude A, number a)</p> <p>5.1 If <math>A=mE</math>, <math>B=mF</math>, <math>C=mG</math>, then <math>A+B+C = m(E+F+G)</math></p> <p>5.2 If <math>A=mB</math>, <math>C=mD</math>, <math>E=nB</math>, <math>F=mD</math>, then <math>A+E=(m+n)B</math>, <math>C+F=(m+n)D</math></p> <p>5.3 If <math>A=mB</math>, <math>C=mD</math>, then <math>nA=nmB</math>, <math>nC=nmD</math></p> <p>5.4 If <math>A:B::C:D</math>, <math>m,n</math> in <math>\mathbf{N}</math>, then <math>mA:nB::mC:nD</math></p> <p>5.5 If <math>A=mB</math>, <math>C=mD</math>, then <math>A-C = m(B-D)</math></p> <p>5.6 If <math>A=mC</math>, <math>B=mD</math>, <math>E=nC</math>, <math>F=nD</math>, then <math>A-E=(m-n)C</math> and <math>B-F=(m-n)D</math></p> <p>5.A If <math>A:B::C:D</math>, the <math>A \geq B</math> as <math>C \geq D</math></p> <p>5.B If <math>A:B::C:D</math>, then <math>B:A::D:C</math></p> <p>5.C If <math>A=mB</math>, <math>C=mD</math>, then <math>A:B::C:D</math></p> <p>5.D Converse of 5.C</p> <p>5.7 If <math>A=B</math>, then <math>A:C::B:C</math> and <math>C:A::C:A</math></p> <p>5.8 If <math>A &gt; B</math>, then <math>A:C &gt; B:C</math> and <math>C:B &lt; C:A</math></p> <p>5.9 If <math>A:C::B:C</math> then <math>A=B</math> and conversely</p> <p>5.10 If <math>A:C &gt; B:B</math> then <math>A &gt; B</math> and if <math>C:B &gt; C:A</math> then <math>B &lt; A</math></p> <p>5.11 If <math>A:B::C:D</math> and <math>C:D::E:F</math> then <math>A:B::E:F</math></p> <p>5.12 If <math>A:B::C:D::E:F</math> then <math>A:B::A+C+E:B+D+F</math></p> <p>5.13 If <math>A:B::C:D</math> and <math>C:D &gt; E:F</math> then <math>A:B &gt; E:F</math></p> <p>5.14 If <math>A:B::C:D</math> then <math>A &gt; &lt; C</math> as <math>B &gt; &lt; D</math></p> <p>5.15 <math>A:B::mA:mB</math></p> <p>5.16 If <math>A:B::C:D</math>, then <math>A:C::B:D</math></p> <p>5.17 If <math>A:B::C:D</math>, then <math>A-B:B::C-D:D</math></p> <p>5.18 If <math>A:B::C:D</math>, then <math>A+B:B::C+D:D</math></p> <p>5.19 If <math>A:B::C:D</math>, then <math>A-C:B-D::A:B</math></p> <p>5.E If <math>A:B::C:D</math>, then <math>A-A-B:C-C-D</math></p> <p>5.20 Any ABC, DEF, if <math>A:B::D:E</math> and <math>B:C::E:F</math> then <math>A &gt; &lt; C</math> as <math>D &gt; &lt; F</math></p> <p>5.20 Any ABC, DEF, if <math>A:B::E:F</math> and <math>B:C::D:E</math> then <math>A &gt; &lt; C</math> as <math>D &gt; &lt; F</math></p>	<p>5.22 Given sets A,B of n magnitudes such that <math>A(i):A(i+1)::B(i):B(i+1)</math> then <math>A(1):A(n)::B(1):B(n)</math></p> <p>5.23 Given sets A,B of n magnitudes such that <math>A(i):A(i+1)::B(i+1):B(i+2)</math> and <math>A(i+1):A(i+2)::B(i):B(i+1)</math>, then <math>A(1):A(n)::B(1):B(n)</math></p> <p>5.F By 5.22,23, ratios compounded of equal ratios are equal.</p> <p>5.24 If <math>A:B::C:D</math> and <math>E:B::F:D</math>. Then <math>A+E:B::C+F:D</math></p> <p>5.24 If <math>A:B::C:D</math> and A greatest magnitude, then <math>A+D &gt; B+C</math></p> <p><b>Book VI</b> <b>Definitions</b></p> <p>1. Two rectilinear figures are <b>equiangular</b> if their angles, taken in the same order, are equal.</p> <p>2. <b>Similar</b> figures are equiangular and their sides, taken in the same order, are proportional. Corresponding sides are <b>homologous</b> (precedents/antecedents in ratios)</p> <p>3. <b>Reciprocal</b> figures (always <math>\triangle</math>) share two angles, the enclosing sides of which are proportional.</p> <p>4. AB cut @ C is in <b>extreme and mean ratio</b> when <math>AC &lt; CB</math>, <math>AB:AC::AC:CB</math></p> <p>5. The <b>altitude</b> (altd.) of a figure is a line from its vertex (highest point) to the base.</p> <p><b>Theorems</b></p> <p>6.1 <math>\triangle</math> and <math>\parallel</math>gms of same altd are to one another as their bases.</p> <p>6.2 Line <math>\parallel</math> to side of <math>\triangle</math> will proportionately cut other sides (produced if necessary) and conversely.</p> <p>6.3 Bisector of <math>\triangle</math> apex cuts base into segments proportional to sides.</p> <p>6.A Bisector of <math>\triangle</math> ext<math>\angle</math>, base produced and produced proportional to sides.</p>	<p>6.4 Two <math>\triangle</math> equiangular, enclosing sides of <math>\angle</math> angle on one <math>\triangle</math> proportional to enclosing sides of other <math>\triangle</math>.</p> <p>6.4.C1 Equiangular <math>\triangle</math>s are similar</p> <p>6.5 If the sides about the <math>\angle</math>s of two <math>\triangle</math>s taken in order are proportional, the <math>\triangle</math>s are equi<math>\angle</math>.</p> <p>6.6 If two <math>\triangle</math>s share one <math>\angle</math> with proportional enclosing sides, the <math>\triangle</math>s are equi<math>\angle</math>.</p> <p>6.7 If two <math>\triangle</math>s share an <math>\angle</math>, with proportional enclosing sides on 2d <math>\angle</math>, the 3d <math>\angle</math>s are either equal or supplementary.</p> <p>6.8 Given <math>\triangle</math>, and <math>\perp</math> from <math>\triangle</math> to base, the given <math>\triangle</math> and two created are all similar to each other.</p> <p>6.8 C1 a. <math>\perp</math> is mean proportional of base segments. b. Each side of original <math>\triangle</math> is mean proportional of base and adj. segment.</p> <p>6.14 <math>\parallel</math>gms of equal area sharing <math>\angle</math> have proportional sides about equal <math>\angle</math>s. And conversely.</p> <p>6.15 <math>\triangle</math>s of equal area sharing <math>\angle</math> have proportional sides about equal <math>\angle</math>s. And conversely.</p> <p>6.16 If <math>AB:CD::EF:GH</math> then <math>AB \cdot GH = CD \cdot EF</math> and conversely.</p> <p>6.17 If <math>AB:CD::CD:EF</math> then <math>AB \cdot EF = CD^2</math> and conversely</p> <p>6.19 Similar <math>\triangle</math>s are in duplicate ratio of their homologous sides.</p> <p>6.20 Similar n-gons can be divided into equal number of similar <math>\triangle</math>s of same ratio to each other as n-gons to each other and n-gons are in duplicate ratio of their homologous sides.</p> <p>6.20.C1 Similar rectilinear figures are in duplicate ratio of their homologous sides.</p>	<p>6.20.C2 Given three lines: <math>A:B::B:C</math>, n-gon on A:similar n-gon on B::A:C (duplicate ratio)</p> <p>6.20.C3 Given line <math>A:B::B:C</math>, <math>A:C::A^2:B^2</math></p> <p>6.20.C4 Similar rectilinear figures are to each other as the squares on homologous sides.</p> <p>6.21 N-gons similar to the same n-gon are similar to each other.</p> <p>6.22 Given lines <math>AB:CD::EF:GH</math>, any similar n-gons on AB, CD are proportional to any other similar n-gons on EF, GH</p> <p>6.23 Equi<math>\angle</math> <math>\parallel</math>gms are proportional to the compound ratio of their sides</p> <p>6.24 <math>\parallel</math>gms on diagonal of <math>\parallel</math>gm are similar to each other and to the whole</p> <p>6.26 If two similar <math>\parallel</math>gms have a common <math>\angle</math> and same orientation, they are on the same diagonal. [6.27-29 ellided]</p> <p>6.31 Given <math>\triangle</math>, any n-gon on hypotenuse equals sum of similar n-gons on sides.</p> <p>6.32 If two <math>\triangle</math>s have two proportional sides and are joined such that homologous sides are <math>\parallel</math>, remaining sides are on one line</p> <p>6.33 In equal <math>\circ</math>s, <math>\angle</math>s, on center or on <math>\circ</math>, have the same ratio as the arcs subtended. Same for sectors.</p> <p>6.B For any <math>\triangle</math> with apex <math>\angle</math> bisected, rectangle of sides equals bisector<sup>2</sup> plus rectangle of bisector's segments of base</p> <p>6.C For any inscribed <math>\triangle</math> with line from apex <math>\perp</math> base, rectangle of sides equals rectangle of <math>\perp</math> and diameter of <math>\circ</math>.</p> <p>6.D For any 4-gon inscribed in <math>\circ</math>, rectangle of diagonals equals sum of rectangles of opp sides.</p>
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## Euclid – Todhunter – Synopsis

### Books VI, XI (1-21), XI (1-2)

<p><b>Constructions</b>          6.9 Given AB, cut off given submultiple.          6.10 Given divided AB, divide CD similarly.          6.11 Given 2 lines, find 3d proportional.          6.12 Given 3 lines, find 4th proportional.          6.13 Given 2 lines, find mean proportional.          6.18 Given n-gon and line, construct similar n-gon on line with same orientation          6.25 Given two n-gons, describe a third similar to the first and equal to the second.          6.30 Divide given line into extreme and mean ratio.</p> <p><b>Book XI</b>  <b>Definitions</b>          1. A <b>solid</b> has length, breadth, and thickness.          2. A solid is bounded by a <b>surface</b>.          3. A line is <b>perpendicular or a normal to a plane</b> if it is at <math>\perp</math> to every line in the plane meeting it.          4. <b>Planes are perpendicular</b> when lines <math>\perp</math> to their intersection lie in the other plane.          5. <b>Angle of line to plane</b> is the acute <math>\angle</math> between that line and a line from its point of intersection with the plane to a normal from line to plane.          6. <b>Angle of planes</b> is the acute <math>\angle</math> of two lines, one in each plane, from a point on the intersection of the planes.          7. Two planes have the same angle as two other planes when their angles of planes are equal.          8. <b>Parallel planes</b> do not meet if produced. A line is <math>\parallel</math> to a plane if they do not meet when produced.          9. A <b>solid angle</b> is the <math>\angle</math> of three or more planes meeting at a point. If three, angle is <b>trihedral</b>. If more, <b>polyhedral</b>.</p>	<p>10. The angle of two lines which do not meet is the angle of their parallels which do meet.          11. <b>Similar solid figures</b> are equiangular and contained by equal numbers of planes.          12. A <b>polyhedron</b> is a solid figure bounded by planes. It is <b>regular</b> when bounded by equal regular n-gons.          13. A <b>pyramid</b> has any n-gon for a base and triangles for sides which have edges of the n-gon for a base and whose apexes meet at a point.          14. A <b>prism</b> has two opposite, equal, parallel n-gon surfaces. The remaining surfaces are parallelograms.          15. A <b>sphere</b> is the revolution of a semicircle about a fixed diameter.          16. The <b>axis of a sphere</b> is its fixed diameter of revolution.          17. The <b>center of a sphere</b> is that of its semicircle. Its <b>diameter</b> is any line through its center, terminated on its surface.          18. A <b>right circular cone</b> is a right triangle rotated about its side. If that side is equal to the other, the cone is <b>right-angled</b>, if less, <b>obtuse-angled</b>, if more, <b>acute-angled</b>.          19. <b>Axis of a cone</b> is its line of revolution.          20. <b>Base of a cone</b> is described by its other side.          21. A <b>right circular cylinder</b> is a rectangle in revolution.          22. Its <b>axis</b> is the side of revolution.          23. Its <b>bases</b> are the circles described by opposite sides.          24. <b>Similar cones and cylinders</b> have proportional axes and base diameters.          25. A <b>cube</b> is contained by 6 equal squares.          26. A <b>tetrahedron</b> is contained by 4 triangles, which is equal and equilateral make it <b>regular</b>.</p>	<p>27. A regular <b>octahedron</b> is contained by 8 equal, equilateral triangles.          28. A regular <b>dodecahedron</b> is contained by 12 equal, equilateral, equiangular pentagons.          29. A regular <b>icosahedron</b> is contained by 20 equal, equilateral triangles.          30. A <b>parallelepiped</b> is contained by 6 4-gons and each pair of opposite sides are parallel.          31. The <b>projection</b> of a line on a plane is the sum of its perpendiculars' intersections on the plane.</p> <p><b>Propositions</b>          1. If one part of a line is in a plane, another part cannot be out of it.          2. Two intersecting lines or three lines which meet lie in one plane.          3. The intersection of two planes is a line.          4. Let a line be at <math>\perp</math> to the point of intersection of two other lines, then it is <math>\perp</math> to their plane.          5. If 3 lines meet at a point and a fourth is <math>\perp</math> to all three, the 3 lie in one plane.          6. If 2 lines are <math>\perp</math> to the same plane they are <math>\parallel</math>.          7. If two lines are <math>\parallel</math>, any line joining them lies in their plane.          8. If two lines are <math>\parallel</math> and the first is <math>\perp</math> to a plane, so is the second.          9. Two lines, each <math>\parallel</math> to a line in another plane, are <math>\parallel</math> to each other.          10. If two lines intersecting in one plane are <math>\parallel</math> to two lines intersecting in another, both pairs contain equal angles.          13. From point on plane there can be only one <math>\perp</math> on same side and only one <math>\perp</math> from point not on plane</p>	<p>14. Planes <math>\perp</math> to same line are <math>\parallel</math> to each other.          15. If two intersecting lines are <math>\parallel</math> to two intersecting lines in another plane, the two planes are <math>\parallel</math>.          16. If two <math>\parallel</math> planes are cut by a third, the two intersections are <math>\parallel</math>.          17. Two lines cut by <math>\parallel</math> planes are cut in the same ratio.          18. If a line <math>\perp</math> to plane, every plane through that line is <math>\perp</math> to that plane.          19. If two intersecting planes are <math>\perp</math> to a third, their intersection is <math>\perp</math> to the third.          20. If a solid <math>\angle</math> is contained by 3 plane <math>\angle</math>s, any 2 <math>&gt;</math> 3rd.          21. Every solid <math>\angle</math> is contained by plane <math>\angle</math>s together less than 4 <math>\perp</math>.</p> <p><b>Constructions</b>          11. Given plane and point not on plane, create <math>\perp</math> from point to plane          12. From point on plane, create line <math>\perp</math> to plane.</p> <p><b>Book XII</b>  <b>Propositions</b>          Lemma (X.1) Given 2 magnitudes, by repeatedly removing half or more of the greater, it shall be smaller than the lesser.          1. Similar inscribed n-gons are in the proportions of the squares <b>on</b> the diameters.          2. <math>\circ</math>s are to one another as the squares <b>on</b> their diameters</p>
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## Euclid – Todhunter – Synopsis

### Immediate Results Following Euclid

<p><b>Lines</b></p> <ol style="list-style-type: none"> <li>Shortest line from point to other line is <math>\perp</math>.</li> <li>Given <math>\angle BAC</math>, its bisector <math>AD</math>, <math>\perp</math>s from <math>AD</math> to <math>AC</math>, <math>AB</math> equal.</li> <li>Lines <math>\perp</math> to same line are <math>\parallel</math>.</li> <li>From any point equidistant from 2 <math>\parallel</math> lines, any 2 lines cutting the <math>\parallel</math> lines will intercept equal portions of them.</li> <li>If 2 lines cut by 3 <math>\parallel</math> lines, intercepts on 2 lines proportional.</li> </ol> <p><b>Triangles</b></p> <ol style="list-style-type: none"> <li>Any 2 <math>\triangle</math> with two equal <math>\angle</math>s, 3d <math>\angle</math>s equal..</li> <li>Difference of any 2 sides is less than 3d side.</li> <li>Given <math>\triangle</math> and any point, sum of distances from <math>\angle</math>s to point <math>&gt; \frac{1}{2}</math> sum of sides</li> <li>Any 2 sides greater than twice median from their enclosed <math>\angle</math>.</li> <li>Sum of 1 <math>\angle =</math> other 2, <math>\triangle</math>, <math>&lt;</math> other 2, acute <math>\triangle</math>, <math>&gt;</math> other two, obtuse <math>\triangle</math>.</li> <li>Line <math>\parallel</math> 1st side, through midpoint of 2d, bisects 3d.</li> <li>Any <math>\triangle</math> bisected by its medians.</li> <li>Line joining midpoints of sides = <math>\frac{1}{2}</math> base and is <math>\parallel</math> to base and cuts off <math>\frac{1}{4}</math> <math>\triangle</math>.</li> <li>If 2 sides given, area maximized if enclosed <math>\angle</math> is <math>\perp</math>.</li> <li><math>4(\text{sum squares on medians}) = 3(\text{sum squares on sides})</math></li> <li><math>\angle</math>s of equi<math>\triangle = 2/3 \perp</math>.</li> <li>equi<math>\triangle</math>, square on median is 3 times square on <math>\frac{1}{2}</math> base.</li> <li><math>\triangle</math> median from <math>\perp = \frac{1}{2}</math> hypotenuse.</li> <li><math>\triangle ABC</math>, <math>AD \perp BC</math>, <math>AD^2 = BD \cdot DC</math> and <math>AC^2 = BC \cdot CD</math></li> </ol>	<ol style="list-style-type: none"> <li>If inscribed and described <math>\circ</math>s concentric, <math>\triangle</math> equi<math>\angle</math></li> <li>If 2 <math>\triangle</math>s equi<math>\angle</math>, sides proportional and conversely.</li> <li>Line <math>\parallel</math> base cuts off similar <math>\triangle</math>.</li> <li>Any <math>\triangle</math>, join apex to base, inscribe resulting <math>\triangle</math>s, diameters proportional to <math>\triangle</math>s sides.</li> <li>2 equal <math>\triangle</math>s, opp same base, line joining vertices bisected by base (produced).</li> <li>Median bisects all lines through sides <math>\parallel</math> to base.</li> <li><math>\perp</math>s from mdpts of sides meet @ point.</li> <li>Medians meet @ point (<b>centroid</b>)</li> <li>Bisectors of <math>\triangle</math>s meet @ point.</li> <li>Lines <math>\perp</math> to <math>\angle</math>s' vertices meet @ point (<b>orthocenter</b>)</li> <li>If two medians are equal, their <math>\angle</math>s are equal.</li> <li>Difference of squares on sides = <math>2(\text{base} \times \text{projection of apex's median on base})</math></li> </ol> <p><b>Isosceles <math>\triangle</math></b></p> <ol style="list-style-type: none"> <li>If median from vertex <math>\perp</math> base, <math>\triangle</math> isosceles and conversely.</li> <li><math>\perp</math>s from sides into base <math>\angle</math>s equal.</li> <li><math>\perp</math> from vertex to base bisects base and vertex <math>\angle</math>.</li> <li><math>\triangle ABC</math>, any <math>D</math> on base <math>BC</math>, <math>BD \cdot DC = AC^2 - AB^2</math></li> <li>If base <math>\angle = 2</math> apex <math>\angle</math>, apex <math>\angle = 1/5</math> <math>2\perp</math>.</li> <li>Greatest area of all <math>\triangle</math>s of equal perimeter.</li> </ol>	<p><b>Parallelograms</b></p> <ol style="list-style-type: none"> <li>Diagonals of <math>\parallel</math>gm bisect each other and conversely.</li> <li>In <math>\parallel</math>gm, if diagonals bisect opp <math>\angle</math>s, <b>rhombus</b>.</li> <li>In <math>\parallel</math>gm, lines bisecting adj <math>\angle</math>s, intersect at <math>\perp</math>.</li> <li>In <math>\parallel</math>gm, if diagonals equal, then <math>\angle</math>s equal and <b>rectangle</b>.</li> <li>In <math>\parallel</math>gm, line through intersection of diagonals and <math>\parallel</math> to side, bisects <math>\parallel</math>gm</li> <li>In <math>\parallel</math>gm, diagonals create 4 <math>\triangle</math>s of equal area.</li> <li>In <math>\parallel</math>gm, sum squares on diagonals = sum squares on sides.</li> </ol> <p><b>N-gons</b></p> <ol style="list-style-type: none"> <li>Sum of int <math>\angle</math>s of n-gon = <math>(2n-4) \perp</math>. Sum of <math>\angle</math>s of 4-gon = <math>4 \perp</math>.</li> <li>Each <math>\angle</math> of an equi<math>\angle</math> n-gon = <math>(2n-4)/n \perp</math>.</li> <li>Regular 5-gon, <math>\angle</math> trisected by diagonals to opp <math>\angle</math>.</li> <li>Regular 5-gon, diagonals describe regular 5-gon.</li> <li>Regular n-gon, <math>\angle</math>s bisectors meet @ point.</li> <li>Area of regular 6-gon is twice area equi<math>\angle</math> <math>\triangle</math> inscribed in same <math>\circ</math>.</li> <li>Equilateral figure inscribe in circle is equi<math>\angle</math>.</li> <li>Regular n-gon, center of inscribed, described circles is intersection of bisectors of 2 adj <math>\angle</math>s.</li> <li>Regular inscribed n-gon, tangents at corners form regular n-gon.</li> </ol>	<p><b>Quadrilaterals (4-gon)</b></p> <ol style="list-style-type: none"> <li>Sum of <math>\angle</math>s = <math>4 \perp</math>.</li> <li>If opp <math>\angle</math>s equal, each to each, <b>gm</b>.</li> <li>If opp sides equal, each to each, <b>gm</b>.</li> <li>Lines joining midpoints of adj sides creates <math>\parallel</math>gm</li> <li>Sum squares on sides = sum squares on diagonals + <math>4(\text{square on line joining midpoints of diagonals})</math></li> <li>If diagonals bisect e.o. @ <math>\perp</math>, <b>rhombus</b> and conversely.</li> <li>Opp. <math>\angle</math> of <b>rhombus</b> are equal and bisected by diagonals.</li> <li>In <b>rhombus</b>, diagonals at <math>\perp</math>.</li> <li>Of all rectangles of same perimeter, <b>square</b> has greatest area.</li> <li>If diagonals equal and bisect at <math>\perp</math>, <b>square</b>.</li> <li>Square on diagonal of square is twice <b>square</b>.</li> <li>If 4-gon circumscribes <math>\circ</math>, sum of opp sides equal and conversely.</li> <li>Diagonals of a trapezium cut e.o. in the ratio of the <math>\parallel</math> sides.</li> <li>Trapezium area = alt<math>\cdot</math>(sum of <math>\parallel</math> sides)</li> </ol>
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### Immediate Results Following Euclid

Circles	Planes	Solids	
<p><b>Circles</b></p> <ol style="list-style-type: none"> <li>2 <math>\circ</math>s meeting at 2 points, line between centers bisects line between points at <math>\perp</math>.</li> <li><math>\parallel</math> chords are bisected by the diameter passing through them at <math>\perp</math>.</li> <li>Midpoints of all equal chords lie on a concentric <math>\circ</math>.</li> <li>Three non-linear points determine a <math>\circ</math>.</li> <li>If distance between centers of 2 <math>\circ</math>s equal sum of radii, <math>\circ</math>s touch externally, if equal to difference of radii, internally.</li> <li>If <math>\circ</math> is tangent to two lines, its center lies on their bisector.</li> <li>Tangents on chord meet on radius produced. Let tangents meet @ T, chord BC, center A. then <math>CN \cdot CT = CA^2</math></li> <li>Tangents <math>\parallel</math>, then tangencies on diameter.</li> <li>Let AB, CD meet at O, If <math>AO \cdot OB = CO \cdot OD</math>, ABCD on circle.</li> <li>If 2 <math>\circ</math>s intersect, tangents from common chord produced are equal and common chord bisects common tangent.</li> <li>Incribed square is double square on radius.</li> <li>Described square is double inscribed square.</li> <li>If 2 <math>\circ</math>s touch each other and line, let A=diam 1, B=diam 2, C=segment between tangencies, <math>A:C::C:B</math>, C mean proportional.</li> <li>2 chords intersect inside, <math>\angle</math> is <math>\frac{1}{2}</math> sum of intercepted arcs.</li> <li>2 chords intersect outside, <math>\angle</math> is <math>\frac{1}{2}</math> difference of intercepted arcs.</li> </ol>	<p><b>Planes</b></p> <ol style="list-style-type: none"> <li><math>\angle</math> between 2 planes is <math>\angle</math> between their <math>\perp</math>s.</li> <li>Lines between point and plane, <math>\perp</math> is shortest and of other lines from that point ones closer to foot of <math>\perp</math> are shorter than those remote.</li> <li>Line <math>\parallel</math> to another line is <math>\parallel</math> to all planes passing through that line.</li> <li>If <math>\perp</math> on 2 points of plane be equal, line on extremities <math>\parallel</math> to plane.</li> <li>Equal lines from point to plane form equal <math>\angle</math>s to plane.</li> <li>2 planes not <math>\parallel</math>, cut by 2 <math>\parallel</math> planes, lines of intersection contain equal <math>\angle</math>s.</li> </ol>	<p><b>Solids</b></p> <ol style="list-style-type: none"> <li>Tetrahedron, sum of squares on opp edges, less than sum of squares on other 4 edges.</li> <li>Tetrahedron, sum of squares 6 edges = 4(sum squares lines joining mdpts opp edges)</li> <li>Tetrahedron, mdpts 2 pairs of opp edges lie on same plane and form <math>\parallel</math>gm.</li> <li>N-gons formed by cutting prism with <math>\parallel</math> planes are equal</li> </ol>	